

- Kragor (beastling captain) -



It was a loathsome creature that led the ghastly horde that day ...a fell thing with a face alike to that of a flayed wolf - with deep set serpentine eyes, and tiny horns upon its brow. In its clawed hands it wielded a cruelly shaped axe with practiced ease, and with it slew many a fair elven warrior - cleaving though their armour as though it were splitting wood for the fire. Still, after all these years, the thing haunts my dreams, and I doubt now that I will ever forget the sorrow of that day.

- unknown elf soldier -

CHARACTERISTICS	
STR	18
CON	16
DEX	12
SIZ	16
INT	14
POW	12
CHA	12

ATTRIBUTES	
Hit Points	16
Major Wound	8
Damage Mod.	+1d6
Magic Points	13*
Movement	14m
Armour Worn	Chain
Armour Points	6**

COMBAT SKILLS	
Close	75*
Ranged	50
Unarmed	50

RESISTANCES	
Dodge	25
Persistence	50
Resilience	50

PRACTICAL SKILLS	
Athletics	60
Deception	30
Influence	50
Perception	40

KNOWLEDGE SKILLS	
Culture (own)	40
Language (own)	60
Language (elvish)	30
Lore (military tactics)	40
Nature Lore	30

WEAPONS	
*Ongscara / 1d8+2 / M Javelin / 1d6 / 36m	

SPECIAL ABILITIES	
Fearsome I (Hideous) Night Sight Scent **Thick Skinned	

NOTES

*Battle-axe with a (10 year) *Damage Boosting II* spell upon it, and inscribed with an *Enhance Skill (close combat)* rune of power.

Kragor is a good example of a senior ranking beastling (though rarely are two creatures ever exactly alike), being a large, heavy set brute, with a fair share of intelligence and animal cunning. As his characteristics show, he is an exceptionally large and powerful creature (which doubtless aided his rise to power - if indeed he was not bred for such a purpose), and is equipped with a suitably powerful weapon befitting one of his rank.

As a captain in the hosts of the enemy, Kragor can find himself in command of anywhere between 50 and 500 troops (depending on the circumstances - though rarely more than a hundred), and will usually be accompanied by at least one particularly nasty fellgrim bodyguard at all times.

As has been said elsewhere, some believe that the blood of the demon-lords runs in the veins of the beastling race, and if this be true, then it must run thick within Kragor, for he has lived for several centuries thus far - with little sign of its effects.